

# SHANDTAR IMMORTAL LEGENDS

	<b>6</b>	<b>8</b>	<b>10</b>	<b>12</b>	—	<b>Agility</b>	—
	<b>6</b>	<b>8</b>	<b>10</b>	<b>12</b>	—	<b>Smarts</b>	—
	<b>6</b>	<b>8</b>	<b>10</b>	<b>12</b>	—	<b>Spirit</b>	—
	<b>6</b>	<b>8</b>	<b>10</b>	<b>12</b>	—	<b>Strength</b>	—
	<b>6</b>	<b>8</b>	<b>10</b>	<b>12</b>	—	<b>Vigor</b>	—

### SKILLS      Bonus

## WEAPONS

	Range	Damage	Notes
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NAME: \_\_\_\_\_  
PLAYER: \_\_\_\_\_  
RACE: \_\_\_\_\_  
RANK: \_\_\_\_\_

**DESCRIPTION:** \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## DERIVED STATS Normal Modified

<i>normally 6"</i>	—	<b>Pace</b>	—
<i>2+ half Fighting</i>	—	<b>Parry</b>	—
<i>2+ half Vigor</i>	—	<b>Toughness</b>	—
<i>usually 0</i>	—	<b>Charisma</b>	—
<i>Power Points</i>	—	<b>Essence</b>	—

## HINDRANCES

## EDGES

## BACKGROUND: \_\_\_\_\_

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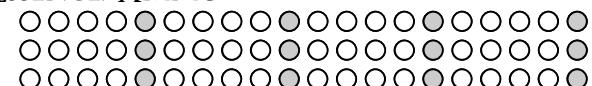
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GEAR: \_\_\_\_\_

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#### MONEY:

## ESSENCE/AMMO:



POWERS	Essence	Range	Duration	Effect
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ARMOR	Protection	Called Shot	Notes

A horizontal scale with a central point labeled "INC". On the left side, there are three points labeled "-1", "-2", and "-3", each accompanied by a small gold-colored arrowhead pointing towards the center. On the right side, there are two points labeled "2" and "1", each accompanied by a small gold-colored arrowhead pointing away from the center. The word "WOUNDS" is written above the first three points, and the word "FATIGUE" is written above the last two points. Below the scale, the word "INJURIES:" is followed by a blank line for writing.

